

Ancestral Kami Heritage

What are Kami in Ascendancy

- Kami are ancient spirits inhabiting a human form, in all other ways for game rules they are physical and mentally human.
- Kami spirits can be enlightened ancient leaders of clans, spirits of importance or they can also be spirits of ancient animals.
- The Spirits in human form are there to complete some purpose, acquire new knowledge/experiences etc. In order to truly experience such things in their rawest form the knowledge of the Human Form is separated from the Spirit as a whole. Occasionally some knowledge may be available if it is suitable to the story or task the Spirit chose to undertake when taking Human Form. They retain the knowledge of what they are and where they come from.
- When the Human Form dies, the spirit returns to the Spirit world, place they come from it can form or inhabit a new body.
- Kami are associated with the Thunders and all Kami should choose The Thunders as their place of origin.

Kami Talents are

- Choose one of the following most appropriate to your Kami background, Gnomish Nature, Naturekin Nature, Salamander Nature, Sylph Nature, Undine Nature, Learned
- Spirit Speech
- Aura Reading or Mind Blank

Oni Heritage

What are Oni in Ascendancy

- Oni are half human/half unnatural creature, sometime referred to as half demons, but demon is a generic term and they are nothing like the demons from other planes or worlds they are flesh and blood, have a mind, body and spirit. For the purpose of game rules they follow rules of humans.
- Oni look human for the most part, but they can be deformed, hideous, have colored skin or be covered in fur. Many Oni take the flaw unnatural biology. Most Oni usually have a hidden master or purpose that drives them, they can be long lived but not ancient. Choose suitable flaws to fit your background.
- Oni are associated with the Thunders and all Oni should choose The Thunders as their place of origin.

Oni Talents are

- Regenerate
- Choose any two of the following Potency, Tenacity, Vigor, Fortitude, Combative, Body weaponry (see beastkin), Body Armour (See beastkin)